FACT AND FICTION TOOL KIT

REFERENCE CARD

SIDE 1

EQUIPMENT YOU NEED:

1. Apple IIc
2. AppleMouse or joystick
3. Color or monochrome monitor, or TV
4. ImageWriter printer (optional)

LOADING INSTRUCTIONS

1. Put the **Fact and Fiction** Program Disk in the built-in disk drive (drive 1).

- To use *Story Maker*™, insert the disk with Side 1 facing up.
- To use *Secret Filer*™, insert the disk with Side 2 facing up.

2. Close the disk drive door.
3. Turn on the monitor or TV.
4. Turn on the Apple IIc.

In a few seconds, you'll see the title screen. Watch the screen for further instructions on inserting data disks and/or picture disks.

Story Maker and *Secret Filer* both allow you to use two disk drives. To use *Story Maker* with a two-drive system:

1. Remove the Program Disk as soon as the menu appears.
2. Insert the Picture Disk in one drive and the data disk (if you have made a new one) in the other drive.

For complete instructions on using *Story Maker* and *Secret Filer,* refer to the handbook.

NOTE: *Never insert or remove a disk from the disk drive when the Disk In Use light is on.*

FACT AND FICTION TOOL KIT

REFERENCE CARD

SIDE 2

EQUIPMENT YOU NEED

1. Apple *IIe* with extended 80 column card
2. AppleMouse or joystick
3. Color or monochrome monitor, or TV
4. ImageWriter printer (optional)

LOADING INSTRUCTIONS

1. Put the **Fact and Fiction** Program Disk in the disk drive.

- To use *Story Maker,* insert the disk with Side 1 facing up.
- To use *Secret Filer,* insert the disk with Side 2 facing up.

2. Close the disk drive door.
3. Turn on your monitor or TV.
4. Turn on your Apple *IIe*.

In a few seconds, you'll see the title screen. Watch the screen for further instructions on inserting data disks and/or picture disks.

Story Maker and *Secret Filer* both allow you to use two disk drives. To use *Story Maker* with a two-drive system:

1. Remove the Program Disk as soon as the menu appears.
2. Insert the Picture Disk in one drive and the data disk (if you have made a new one) in the other drive.

For complete instructions on using *Story Maker* and *Secret Filer,* refer to the handbook.

NOTE: *Never insert or remove a disk from the disk drive when the Disk In Use light is on.*

ISBN: 0-590-95223-4

STORY MAKER™ BULLETIN

We're continuing to update the **Fact and Fiction Tool Kit.** Here are the latest additions, changes, and corrections made to *Story Maker* since the handbook was printed.

Machine Information

Apple IIe

If you are using an Apple *IIe*, you will need to make a slight modification to the extended 80-column card to use the double high-resolution graphics in *Story Maker.* For instructions on how to make this modification, refer to the Errata pages in the back of Apple's *80-Column Text Card Manual* that came with your extended 80-column card.

Make a New Story

Saving a Page

Once you have completed a page and are ready to save it, follow these steps:

WITH ONE DISK DRIVE

1. Remove the picture disk from the disk drive and replace it with your data disk.
2. Click PAGES.

Once you do, several choices will appear at the bottom of the screen; BACK, NEXT, page numbers from 1 to 12, and CLEAR.

3. Click NEXT.

Story Maker will save the page you were just working on, clear the screen, and take you to the next page. To continue working on your story, remove the data disk and replace it with the picture disk.

NOTE: If you forget to insert the picture disk or data disk at the right time, Story Maker *will prompt you to do so. When you get this prompt, simply insert the proper disk and click. Then continue with what you were doing.*

WITH TWO DISK DRIVES

1. Remove the program disk.
2. Insert the picture disk in one drive and your data disk in the other. (It doesn't matter which drive you use for which disk.)
3. Click PAGES.

Once you do, several choices will appear at the bottom of the screen; BACK, NEXT, pages 1 to 12, and CLEAR.

4. Click NEXT.

Story Maker will save the page you were just working on, clear the screen, and take you to the next page. You can start on the next page immediately, and will not have to worry about switching disks as you work.

Large and Small

Your pictures can appear on the story page in either a large or a small size. Here is how to change their size:

1. Carry a picture to the story page.
(See instruction on page 12 of the handbook.)
Notice the size of the area indicated by the four blinking cursors. That is the size of the picture you are carrying.
2. Click. You'll see the "large" version of your picture.
3. If you would like to use the small version of the picture, click SMALL from the menu at the bottom of the screen.

Now, when you stamp the picture on the screen, it will appear in its "small" size.
4. If you want the next picture to appear in its normal size, click LARGE.

Now, when you place the picture on the screen, it will appear in its normal size.

CORRECTION TO HANDBOOK:
ON PAGE 12, Instruction #2 under The Picture Gallery should read:

2. Look at the bottom of the screen page. You'll see these words:

GALLERY	FLIP	LARGE
	UNDO	SMALL

ISBN: 0-590-95217-X